

Preliminary results April-June 2014

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Based on the information available, for the period April-June 2014, the management forecasts quarterly revenue* of approximately 40 MSEK, which corresponds to achieving 83% revenue growth compared to the same period of 2013.

* G5 reports revenue net of application store fees, which may represent up to 30% of end user price.

The group's interim report for the period January-June 2014 is going to be released on 15th August 2014.

More information about the company can be found at: www.g5e.se/corporate For additional information please contact: Vlad Suglobov, CEO, investor@g5e.se
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About G5 Entertainment AB (publ)

G5 Entertainment AB is a developer and publisher of high quality downloadable games for iOS, Android, Kindle Fire, Mac, and Windows 8 devices. G5 develops and publishes games that are family-friendly, easy to learn, and targeted at the widest audience of experienced and novice players. G5's portfolio includes a number of popular games like The Secret Society, Virtual City, Special Enquiry Detail, Supermarket Mania, Stand O' Food, and Mahjongg Artifacts. G5 Entertainment AB is listed on Aktietorget in Stockholm since 2008.