

Preliminary results July-September 2014

2014-10-08 PRESS RELEASE

Based on the information available, for the period July-September 2014, the management forecasts quarterly revenue* of approximately 44 MSEK, which corresponds to achieving 101% revenue growth compared to the same period of 2013.

* G5 reports revenue net of application store fees, which may represent up to 30% of end user price.

The group's interim report for the period January-September 2014 is going to be released on October 31, 2014.

More information about the company can be found at: www.g5e.se/corporate For additional information please contact: Vlad Suglobov, CEO, <u>investor@g5e.se</u> Odd Bolin, CFO, +46 70 428 3173

About G5 Entertainment AB (publ)

G5 Entertainment AB is a developer and publisher of high quality downloadable games for iOS, Android, Kindle Fire, Mac, and Windows devices. G5 develops and publishes games that are family-friendly, easy to learn, and targeted at the widest audience of experienced and novice players. G5's portfolio includes a number of popular games like The Secret Society, Virtual City, Special Enquiry Detail, Supermarket Mania, Stand O' Food, and Mahjongg Artifacts. G5 Entertainment AB is listed on NASDAQ in Stockholm since 2014.